

**Център за обучение по софтуерно тестване**  **Website:** [**http://skillo-bg.com**](http://skillo-bg.com/)

**Bug Template**

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| **Bug ID** | *Glit007* |
| **Name** | *In the website* [*www.glitchplay.com*](http://www.glitchplay.com/) *in the game the lemon that is moving can`t die.* |
| **Priority** | *1* |
| **Severity** | *1* |
| **Description** | *More detailed explanation of the issue. It is not required if the name is enough and clear* |
| **Steps to reproduce** | *1.* |
| **Attachment** | *1. Open* [*www.gitchplay.com*](http://www.gitchplay.com/) *2.Press the button ''Try now''. 3. Press the button ''Play''. 4. Click to tje screen. Expected result: The lemon must be die.*  *Actual result: The leomon can`t die never.* |
| **Status** | *Status of the the issue based on the bug life cycle. For ex. (Opened, Resolved, Reopened, Closed)* |
| **Component** | *Area of the software which bug is related to. For ex. Login, Payments, Basket etc.* |
| **Version/Build number (Found in)** | *Number of the build/release where the bug is found* |
| **Environment** | *OS version, Browser version etc.* |
| **Comments** | *Additional info. Anyone can add comments in this field* |
| **Date Created** | *18. 04. 2019* |
| **Author** | *Boris Mitov* |
| **Audit Log** | *History of the changes for this bug* |